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| **2023-2024** | **Fire!**M – Place value, + & -E – Newspaper reports, diariesH – Bonfire night and The GFOL (2)S - Everyday materials (1)PHSE – Be YourselfPE - ASM sports - gamesArt/D&T – PaintingMusic - TonalityComputing – Online safety | **Home, sweet home**M –+ & –, moneyE – stories, non-chronological reportsG – Where on Earth are we?(3)S - Uses of everyday materials (2)PHSE – Digital WellbeingPE - ASM sports - gamesArt/D&T – DrawingMusic - RhythmComputing –Online searchers & surfers | **Bronze Age and Iron Age**M – x and /, statisticsE – Stories, descriptions H – Which was more impressive? (3)S – Seasonal changes Aut-Wint (1)PHSE – It’s my bodyPE – ASM sports - gamesArt/D&T - Textiles/collageMusic - EntrustComputing – word processing | **Seasons**M – length, height and perimeter, fractionsE – Explanations, poetryG – Seasons (2)S –Seasonal changes Spr – Sum (1)PHSE – Growing upPE – ASM sports - gymnasticsArt/D&T – PrintingMusic - EntrustComputing – computer art | **My Family History**M – geometryE – Instructions, recountsH – Our grandparents (1)S – Light and shadows (3)PHSE – Aiming highPE – ASM sports - athleticsArt/D&T - Food techMusic - StructureComputing - programming with turtle logo & scratch |  **Our Local Area**M – time, capacity, mass and tempE – Persuasion, poetryG – Where we live. (1)S – –Scientists and inventors (3)PHSE – Be yourselfPE – ASM sports - gamesArt/D&T - 3D formMusic - HarmonyComputing – Using & applying skills |
|  **2024-2025** | **Safari!**M – Place value, + & -E – Labels, lists & captions, InstructionsG – Animals & their habitats (1)S – Living things and their habitats (2)PHSE – TEAM PE – ASM sports - gamesArt/D&T – DrawingMusic - PulseComputing – Computer skills | **Time travelling**M – + & –, moneyE – Explanations, descriptionsH – Great Inventions – Transport (1)S – Scientists and inventors (1)PHSE – VIPs PE – ASM sports - gamesArt/D&T – PaintingMusic - TimbreComputing – Online safety | **Journeys**M – x and /, statisticsE – Recounts, poetryG – Food journeys (2)S – Animals inc humans (1)PHSE – Think Positive PE – ASM sports - gymnasticsArt/D&T – PrintingMusic - entrustComputing – Computer art | **Holidays**M – length, height and perimeter, fractionsE - Non-chronological reports, storiesH – Holidays (2)S – Animals inc humans (2)PHSE – It’s my bodyPE – ASM sports - gamesArt/D&T – Textiles/collageMusic - entrustComputing – Programming toys | **Exploration**M – geometryE – Newspapers, poetryG – Our wonderful World (2)S – Animals inc humans (3)PHSE – One WorldPE – ASM sports - gamesArt/D&T – 3D formMusic - RhythmComputing – Presentation skills | **Local Heroes**M – time, capacity, mass and tempE – Diaries, storiesH – Local heroes (2)S – Scientists and inventors (2)PHSE – Diverse BritainPE – ASM sports - athleticsArt/D&T – Food techMusic - PitchComputing – Using the internet |
| **2025-2026**  | **Wonderful weather**M – Place value, + & -E –Fact files, labels, lists & captionsG – Climate & Weather (3) S – The environment (2)PHSE – TEAMPE - ASM sports - gamesArt/D&T – DrawingMusic - ContrastsComputing – Technology around us | **The Stone Age**M – + & –, moneyE – Explanations, descriptionsH – The Stone Age (3)S –– Forces & Magnets(3)PHSE – Be YourselfPE - ASM sports - gamesArt/D&T – PaintingMusic – Musical devicesComputing – Online safety | **People and their Communities**M – x and /, statisticsE – Stories, poetryG – People & communities (1)S – Plants (1)PHSE –Think Positive PE – ASM sports - gymnasticsArt/D&T – PrintingMusic - entrustComputing - Preparing for turtle logo | **The Greatest Explorers**M – length, height and perimeter, fractionsNon-chronological reports, diariesH – The greatest explorers (1)S – Plants (2)PHSE – Safety FirstPE – ASM sports - gamesArt/D&T – Textiles/collageMusic - entrustComputing – programming with turtle logo and scratch jnr | **Water, water all around**M – geometryE – Explanations, poetryG – Coasts (3)S – Plants (3)PHSE – Money MattersPE – ASM sports - gamesArt/D&T – 3D formMusic – Pulse and metreComputing – word processing skills | **Hollinsclough**M – time, capacity, mass and tempE – Diaries, storiesH – Local Study (2)S – Rocks and fossils (3)PHSE – Aiming HighPE – ASM sports - athleticsArt/D&T - Food techMusic – Tempo, dynamics, timbre Computing – Using & applying skills |